

WEAPON POLICY – PUT-IN-PLAY CON

Put-in-Play CON and its Hosting Venues, The Niagara Event Center and its associate locations have to consider the safety of all of its guests. Therefore, we have laid forth these policies in regards to prop weapons.

BEAR IN MIND ALSO that you may be searched prior to boarding the Ferry or Jet Express and coming across the water to the Island. Good rule of thumb, if you are even questioning whether your prop might be to real looking leave it at home it is not worth the risk.

Please read over our entire policy before bringing your props to the show. **FAILURE TO ABIDE BY THIS POLICY MAY RESULT IN YOUR REMOVAL FROM THE EVENT.**

The Following Items are **BANNED** from Put-In-Play CON. Owners and producers have final say in any and all matters pertaining to weapons and retain the right to seize contraband or weapons until attendee is ready to leave the convention and the Island.

- **FUNCTIONAL FIREARMS** – Including, but not limited to Air Soft Guns, BB Guns, Cap Guns, Paintball Guns and Pellet Guns.
- **REALISTIC REPLICA FIREARMS** – Including reproductions of fake or toy guns that can be confused for being a functional firearm
- **PROJECTILE WEAPONS** – Including Blow Guns, Crossbows, Long Bows, Silly String, Slingshots, Water Balloons and Water Guns.
- **SHARPENED METAL-BLADED WEAPONS** – Including Axes, Daggers, Hatches, Knives, Kunai, Shuriken, Swords, Sword Canes and Switch Blades
- **EXPLOSIVES** – Including Firecrackers and Fireworks
- **CHEMICAL WEAPONS** – Including Mace and Pepper Spray
- **BLUNT WEAPONS** – Including Brass Knuckles, Clubs, etc...

Prop Firearms are allowed only if they cannot be mistaken for real weapons. All weapons must be checked by our CON Operations Staff upon getting your convention passes.

Thank you!