

PUT-IN-PLAY PRESENTS:

GRAND COSTUME CONTEST EVENTS

CASH & PRIZE AWARDS OF OVER \$3,000.00 ON THE LINE!

FRIDAY NIGHT WELCOME EVENT:

THE "RANDOM FANDOM DANCE" & "COSTUMES UNDER THE STARS"

WHERE: - PIRATE SHIP

WHEN: 8:30pm – 12:00pm - Dance music provided by the one and only DJ DARKS CHOIR

WHAT: A party like NONE OTHER where we will have 3 MYSTERY JUDGES each choosing 4 RANDOM best COSTUMED people, couples, groups to call up to the stage at designated times to STRUT THEIR STUFF in front of the crowd. One "PEOPLES CHOICE" will be chosen from each group and they will win \$75.00 plus prizes. The other 3 contestants will receive some exciting consolation prizes as well. So ALL in ALL over \$225.00 in CASH plus many exciting prizes will be awarded at the Friday WELCOME night event at the Put-In-Play CON!

SATURDAY NIGHT – 2 MAIN EXCITING COSTUME CONTEST EVENTS

ADULT– "PARTY GRAS DANCE PARTY" (18 & UP) FEATURING THE EXCITING "GRAND COSTUME CASH EXPLOSION" COMPETITION

WHERE: - PIRATE SHIP

WHEN: 9:00pm – 12:00pm - Dance music provided by:_____

WHAT: New Orleans may have Mardi Gras... but wait until you EXPERIENCE the Islands PARTI GRAS Event... Everyone will get BEADS to start off the night and the music, costumes and pageantry will be never-ending from start to finish! We promise you this will be a party to remember!

GRAND COSTUME CASH EXPLOSION COMPETITION:

COSTUME PRELIMINARY JUDGING: 11:00am – 3:00pm Saturday @ the White Open Air Shelter House behind T & J's Smokehouse. Online signups available online until May 31 or onsite all day Friday and Saturday until 3:00pm at the Big Blue Tent outside the Niagara Event Center. A complete list of Rules, Regulations & Guidelines will be available at www.putinplaycon.com or by emailing us at putinplaycon@gmail.com

THE AWARD CATEGORIES ARE AS FOLLOWS:

- **BEST OF SHOW - \$500.00 + 2 – VIP TICKETS TO 2019 PUT-IN-PLAY CON + 2 VIP TICKETS TO THE HAUNTED HYDRO 13 GHOSTS WEEKEND ON JULY 13 OR 14 – Total Value of: \$956.00**

- **BEST OF SHOW RUNNER-UP - \$100.00** + 2 – VIP TICKETS TO 2019 PUT-IN-PLAY CON + 2 VIP TICKETS TO THE HAUNTED HYDRO 13 GHOSTS WEEKEND ON JULY 13 – **Total Value of: \$556.00**
- **BEST COSPLAY - \$75.00** + 1 3-DAY PASS TO PUT-IN-PLAY CON 2019 + 1 VIP TICKET TO THE HAUNTED HYDRO 13 GHOSTS WEEKEND ON JULY 13 – **Total Value of: \$153.00**
- **BEST ANIME - \$75.00** + 1 3-DAY PASS TO PUT-IN-PLAY CON 2019 + 1 VIP TICKET TO THE HAUNTED HYDRO 13 GHOSTS WEEKEND ON JULY 13 – **Total Value of: \$153.00**
- **BEST STEAMPUNK - \$75.00** + 1 3-DAY PASS TO PUT-IN-PLAY CON 2019 + 1 VIP TICKET TO THE HAUNTED HYDRO 13 GHOSTS WEEKEND ON JULY 13 – **Total Value of: \$153.00**
- **BEST HORROR - \$75.00** + 1 3-DAY PASS TO PUT-IN-PLAY CON 2019 + 1 VIP TICKET TO THE HAUNTED HYDRO 13 GHOSTS WEEKEND ON JULY 13 – **Total Value of: \$153.00**
- **BEST ORIGINAL - \$75.00** + 1 3-DAY PASS TO PUT-IN-PLAY CON 2019 + 1 VIP TICKET TO THE HAUNTED HYDRO 13 GHOSTS WEEKEND ON JULY 13 – **Total Value of: \$153.00**
- **BEST COUPLE - \$75.00** + 1 3-DAY PASS TO PUT-IN-PLAY CON 2019 + 1 VIP TICKET TO THE HAUNTED HYDRO 13 GHOSTS WEEKEND ON JULY 13 – **Total Value of: \$153.00**
- **BEST GROUP - \$75.00** + 1 3-DAY PASS TO PUT-IN-PLAY CON 2019 + 1 VIP TICKET TO THE HAUNTED HYDRO 13 GHOSTS WEEKEND ON JULY 13 – **Total Value of: \$153.00**
- **TOTAL VALUE GIVEN AWAY IN CASH & PRIZES... OVER \$2,500.00!!!!!!!**

FINALISTS are to be at the PIRATE SHIP staging area no later than 9:45pm (Please note that the last Miller Ferry leaves the Island for Catawba at: 8:30pm and the last Jet Express leaves the Island to Port Clinton dock at: 12:15am and to the Sandusky dock at: 12:00am) **We are not sure when this contest will be over so if you are not staying Saturday night on the Island please consider how you will be going back to the mainland when entering.**

GRAND COSTUME CAST EXPLOSION PRESENTATION will begin at 10:00pmn with MC – CRAZY Bob and Jon St. John and include introduction of Judges & Director of Costuming & Business Sponsor Representatives.

YOUTH & FAMILY - @ THE FAMILY FIESTA DANCE & COSTUME CONTEST

WHERE: - Islander Inn Dizzy Lizard Pool area

WHEN: 8:00pm – 10:30pm - Dance music provided by:_____

WHAT: Open to all families & youth 17 and under – This event will feature exciting music, group dance opportunities, FREE Chips & Salsa while supplies last and delicious margaritas, Pina Coladas and Daiquiris for the adults and FUN Mock-tails for the kids at our Cash Bar.

COSTUME CONTEST:

9:30pm – We start off with a fun 6 & under division where little ones may be accompanied by a parent or guardian **Every contestant will receive a special Certificate and a prize!**

This will be followed by these categories for youth 7 and above and families:

- **BEST FAMILY - \$60.00** (Must be 3 or more in a family & include a minimum of 1 adult and no more than 2 adults)+ **2 Escape Room Pass - Total Value of: \$70.00**
- **FIRST PLACE JUDGES CHOICE - \$50.00** + 1 Escape Room Pass - **Total Value of: \$55.00**
- **SECOND PLACE JUDGES CHOICE - \$40.00** + 1 Escape Room Pass - **Total Value of: \$45.00**
- **10 YEARS OF AGE AND UNDER - \$50.00** + 1 Escape Room Pass - **Total Value of: \$55.00**

FRIDAY & SATURDAY REGISTRATION & PRELIMINARY JUDGING

Contestants must be registered as attendees of the Con and apply on site Friday, June 8 or Saturday June 9th, in costume, between 11am-3pm.

Space is limited and first come, first served, so start prepping now and register early.

Individuals can apply to be judged in one of the following categories; *however, final placement will be at the discretion of the judges and contest organizers.*

- **YOUTH/FAMILY** Must be ages 9-17 or family entry must consist of a minimum of 1 adult or no more than 2 adults with children of any and all ages
- **COSPLAY/ANIME:** Needlework focus – primarily cloth, fabric, spandex, etc w/emphasis on tailoring must be 50% handmade or altered
- **STEAMPUNK/HORROR** Emphasis on tailoring could include mechanical/moving parts, electronics, lights, etc. – an emphasis on hardware or use of make-up, latex, blood, etc...
- **COUPLES/GROUPS**
- **ORIGINAL** If this is your own original character, design and concept. Judges will be looking for creativity and originality in this division
- **BEYOND HUMAN** – larger-than-life cosplay that encloses the maker and extends head, height, limbs etc. by (at least) one foot in length or more. Molding or shaping using acrylic, EVA foam, Worbla, Wonderflex, cardboard, chainmail and more – emphasis on armor) A costume that's REALLY BIG.

NOTE: *Many costumes incorporate needlework PLUS Worbla, FX, etc. All WILL be taken into account, but enter in the category that fits where the MAJORITY of time and work was focused.*

REGISTER IN ADVANCE ONLINE NOW TO SAVE TIME AND EFFORT

CLICK HERE TO FILL OUT YOUR FORM ONLINE – DEADLINE FOR SUBMISSION IS MAY 31, 2018
AFTER THAT ONSITE REGISTRATION ONLY. YOU WILL STILL NEED TO ATTEND THE PRELIMINARY JUDGING AS LISTED BELOW.

PRELIMINARY JUDGING INFORMATION:

Preliminary judging happens BY CATEGORY during the day on Saturday, 11am – 3pm

Location: Big Blue Tent outside of the Niagara Con Event Center

- **11:00 – Cosplay & Anime**
- **11:45 – Steampunk/Horror**
- **12:30 – Couples/Groups/Families**
- **1:15 – Original**
- **2:00 – Beyond Human**

If you have a conflict with your category window, or aren't sure what category to register as, stop by the Big Blue Tent and talk to registration about an alternate time between 11am – 3pm. We cannot assure anyone this will allow you to be in the competition, but we will make a sincere effort to do our best!

You MUST participate in preliminary judging to be eligible to compete in the evening contest. Being a contestant will mean donning your attire in-full once during the day on Friday or Saturday for preliminary judging and again as determined for the evening event.

Contestants must provide a 100-word (14 font minimum) type written description on white paper that the emcee will read during their appearance on stage. This may describe the details of the costume or provide a story about the character being portrayed. You may offer details about the construction process, materials, number of work hours, or anything that might impress the judges and Fans. This description is limited to 100 words. PIP CON reserves the right to edit introduction material for time and content.

To be judged for accuracy as a visual reference, It is extremely important to bring a reference color photo of the character you are cosplaying when you arrive for onsite check-in. You may not be eligible for accuracy points if the judges are not familiar enough with your character.

COSTUME CONTEST RULES:

These rules have been created to provide a safe, organized, memorable and fun experience for all involved.

- Prefabricated, store-bought costumes cannot compete. Costumes must have been made by contestant. A portion of the costume may be from purchased goods or commissioned work but more than 75% should have been constructed by the wearer (significant help from family/friends is acceptable)
- NO costume is NO costume – While many characters wear what could be termed “street clothes”, a single character in regular, everyday clothing isn’t very engaging and thus, will not be allowed to compete. However, if this character is a part of a group or elaborate props are involved, then the entry may not be disqualified. Costume Directors have final say should questions arise.
- Costume should be new to this competition. If Costume won on Friday night you cannot enter again for the Saturday competition.
- It cannot have won awards at another convention’s costume contest.
- Friends, family, etc. are not allowed backstage. If your costume is elaborate in some way that makes a handler necessary, this may be allowed but is at discretion of Contest Department staff.
- No nudity. PIP CON reserves the right to decide what is considered appropriate for the Show’s audience.
- No profanity, political or religious statements are allowed on stage including messages on signs or clothes. Anyone who violates this may be disqualified from the competition.
- Costumes cannot promote any particular political agenda or message.
- Costumes cannot endorse any form of real hate group.
- Costume cannot defame, misrepresent or contain disparaging remarks about PIP CON or its products, or other people, products or companies.
- Costume cannot depict, and cannot itself, be in violation of any law.
- Visible Convention passes and Peace Bonding will not be required during the evening contest when you go on stage, but should otherwise be worn at all other times in Convention Areas and to and from Preliminary Judging area.
- Contestants are responsible for their own belongings. We are unable to provide a secure area for personal items. We recommend bringing an assistant to help with belongings.

- No electrical power connections will be provided. If your costume requires power it must be part of your costume design.
- Convention personnel, fellow contestants and attendees should be treated with respect and courtesy. Participation in the contest may be denied at discretion of our Costume Department if your treatment of others is deemed inappropriate in any way.
- Wings, large props or large costumes are fine, but if your costume is over 8 feet tall, or 3 feet wide you may not fit through the doors. If possible, make wings and other parts that make your costume detachable. We have no limit on the size of costumes or props, but ask that you be safe and aware while on stage. You will be responsible for ALL damage to the stage, lighting, technical aspects or any convention property.
- Your costume must allow movement with limited assistance. Your costume must not impede your ability to get on and off stage. Furthermore, your costume cannot be built on stage.
- Any prize won by an eligible entrant who is a minor will be awarded to the minor's parent or legal guardian, who must sign and return any required documents. Receiving the prize is contingent upon compliance with these Official Rules.

If you're unsure, don't hesitate to ask! Direct additional questions to: putinplaycon@gmail.com

Limitations of Liability: PIP CON is not responsible for: (1) any incorrect or inaccurate information, whether caused by entrants, typographical errors, printing errors or by any of the equipment or programming associated with or utilized in the Contest; (2) technical or human error which may occur in the administration of the Contest or the processing of entries; or (5) any injury or damage to persons or property which may be caused, directly or indirectly, in whole or in part, from entrant's participation in the Contest or receipt or use or misuse of any prize.

Release: By accepting a prize, each Winner agrees to release and hold harmless Sponsor and its direct and indirect subsidiaries, suppliers, distributors, advertising/promotion agencies, and prize suppliers (if any), and each of their respective parent companies and each such company's officers, directors, employees and agents; from and against any claim or cause of action, including, but not limited to, personal injury, death, or damage to or loss of property, arising out of participation in the Contest or receipt or use or misuse of any prize.

What to Expect on the Day of Judging

If you are new to the world of hall cosplay contests, this section is here to help you understand how the process will work.

Check-in

All contestants are expected to check in at our **Judging Room** with a member of staff. Here, you will confirm your judging time slot and receive important information about the contest and Fashion Show. Check-in and on-site sign ups will take place here. We will have very limited slots available on-site. Failure to check in during the Friday and Saturday time block will result in disqualification.

You will receive a small ribbon for your badge. This will have your judging time on it as well as your call time for the Fashion Show. These two things will gain you access to the staging area for the event.

Please arrive 15 minutes before your scheduled judging time. If we are running ahead of schedule, we will gladly take you early. If you arrive late, you will be pushed to the end of the judging list. We do not tolerate lateness as we are on a schedule.

Judging Process

When you enter the judging room, you will be met with our on-site photographer. They will take a photo of your costume along with your entry number. This is to help with reference for the the judging process later on. These photos will also be used during our awards ceremony during the Saturday Fashion Show.

You will have **5 minutes** to present your costume. Please have all reference materials prepared to show our judges. This is your time to shine, so you better work it!

Helpful Hint It is always a good idea to start from the top and work your way down when speaking about your costume. This way, you can go over every piece and not forget anything. And if there is a part of your costume you are particularly proud of, always mention it.

When your 5 minutes are up, the judges will take an additional few minutes to inspect your costume up close. They will be looking at your seaming and construction, and if they have any questions, they will ask you during this time. **Please remember to be honest with the judges.** If you did not make something on your costume, tell them. It will not hurt your score, and they prefer that you be honest with them.

Helpful Hint Remember that judges are just cosplayers like yourself. It is perfectly natural to be nervous, but every single one of them have been in your shoes and know how it feels. If you are nervous, tell them. We promise that they don't bite... much.

When Judging Has Finished

Before leaving, you will see one of our staff members for instructions on the Fashion Show call times and locations. We hope to have this information available prior to the convention, but things are subject to change.

Until the call time for the Fashion Show, you are free to enjoy the convention! Make sure you get something to eat and drink plenty of water!